



TRIANGLE TABLE TENNIS

**Division 2 League (1300 - 1699) - Thursday**

**6:00 pm – 9:00 pm**

***January 10<sup>th</sup> – April 4<sup>th</sup>, 2019***

- Week 1 – January 10
- Week 2 – January 17
- Week 3 – January 24
- Week 4 – January 31
- Week 5 – February 7
- Week 6 – February 14
- Week 7 – February 21
- Week 8 – February 28
- Week 9 – March 7
- Week 10 – March 14
- Week 11 – March 21
- **OFF Tournament – March 28**
- Week 12 – April 4

**Registration is Now Open!**

## Division 2 League Pricing

\$150 – non-members, full 12-week season

\$90 – basic membership, full 12-week season

\$80 – premium membership, full 12-week season

\$15 daily league fee – based on availability (league capped at 30 participants)

## League Rules & Procedures

- 30 player cap
- Play is round robin format, best 3 out of 5 games per match
- Players will be ranked by a rating points system using the same formula as the USATT rating system. However, club league rating will not affect USATT rating
- Players will start with their most current league rating. If no league rating is available, the most recent USATT tournament rating will be used. If a player has neither a club league rating nor a USATT tournament rating, the league director will establish the player's initial estimated rating after matches are played with other league participants
- Every week, players will be divided into groups (e.g. Group A, Group B, Group C) based on League rating
  - Occasionally, sorting groups by league rating may not sufficiently shuffle enough players up and down. When this happens, 1-3 players who earn the most match points in every group other than 'A' may earn a promotion to the next group for the next week. This means they would advance a group even though their rating did not increase enough to reach the next group
- Top 4 players in A group must play each other each week to avoid penalty
- 4-match minimum each night – each match less than 4 incurs an 8 rating point penalty and one match loss
- 7-match maximum each night
- Cross-over matches are allowed only AFTER you have played everyone in your group and only if you have played less than 7 matches
  - Cross-over matches **will** count for rating points and match percentage
  - Cross-overs are only allowed into the next adjoining group. For instance, a "C" Group player can play a "B" Group player, but not an "A" Group player
  - All cross-over matches must be pre-approved by the League Director
- Absences will not affect your rating, but may make it difficult for you to reach the minimum required matches to be eligible for prizes (see below)
- A minimum of 55 matches must be played to be eligible to claim prizes
- Prizes will be awarded to the top 3 league ratings AND the top 3 league match percentages
  - Players who register for multiple leagues in a single season can claim prizes from one league only (the league in which they placed the highest)
  - Prize categories and amounts are subject to change based on enrollments

- The League overall winner (based on highest Match Percentage) **may** get an invitation to the next higher league. This decision will be based on the quality of league play and a coach assessment